Introducing Visual Studio LightSwitch

Matt Milner www.pluralsight.com





Matt Milner

Independent Consultant

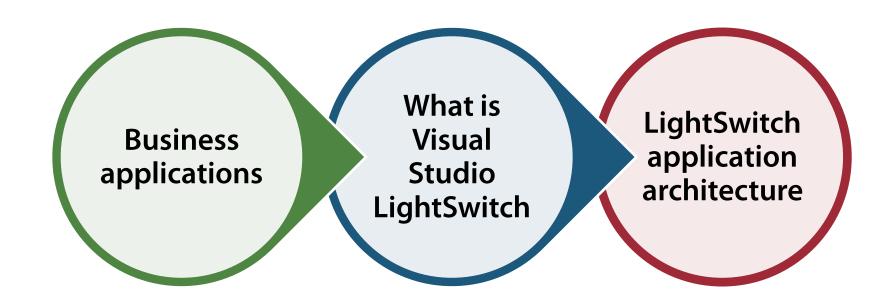
- MVP Connected Systems
- Connected Systems Advisor
- Twitter: @milnertweet
- Email: matt@m3technologypartners.com

Trainer for Pluralsight

- http://www.pluralsight.com
- BizTalk, WCF, Workflow, AppFabric, Azure, . . .

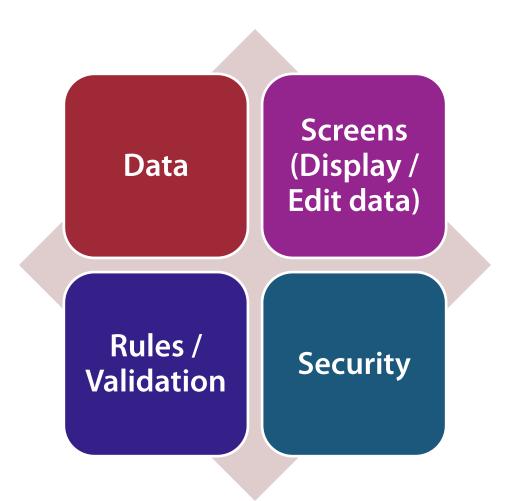


Outline





What is a business application?





How do we build business applications?





Developer responsibilities

Data access code

- Choose a technology
- Units of work
- Querying

Services / tiers

- Define contracts
- Implement logic

Validation and rules

Client and server

User interface

- Layout
- Data binding

Authorization



Introducing Visual Studio LightSwitch

Focused tool for building business applications

Abstracts common tasks

LightSwitch

Modern technologies

Proven architectural patterns



LightSwitch simplifies development

Data

- Multiple sources / kinds
- Entity model / no code

Screens

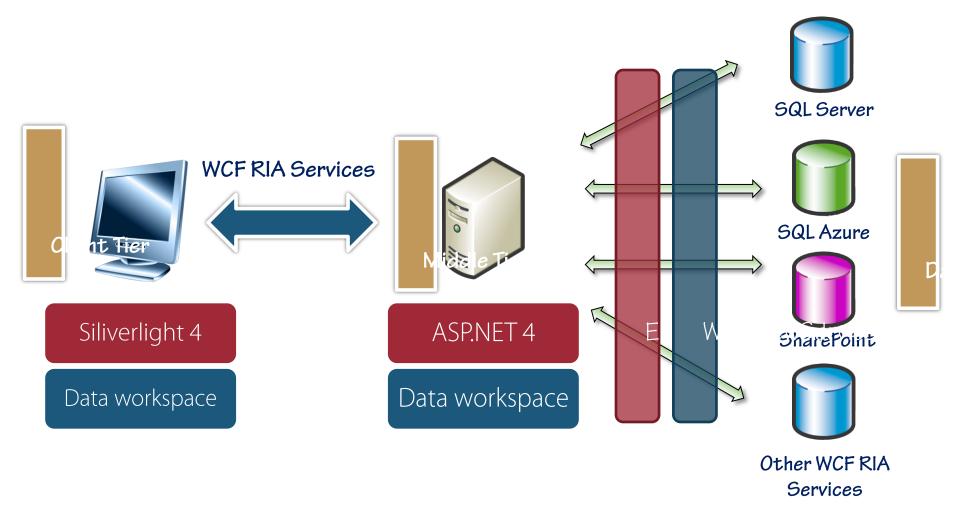
- No markup solution
- Rich, extensible controls
- Multiple, extensible layouts

Rules / validation

Write once, execute everywhere



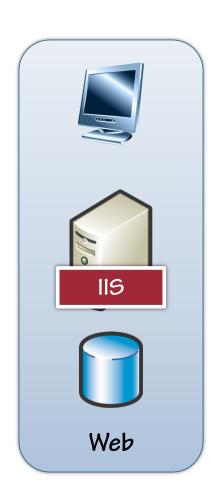
Architecture of a LightSwitch application

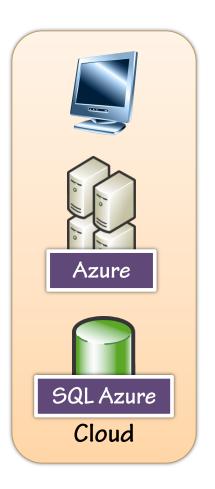




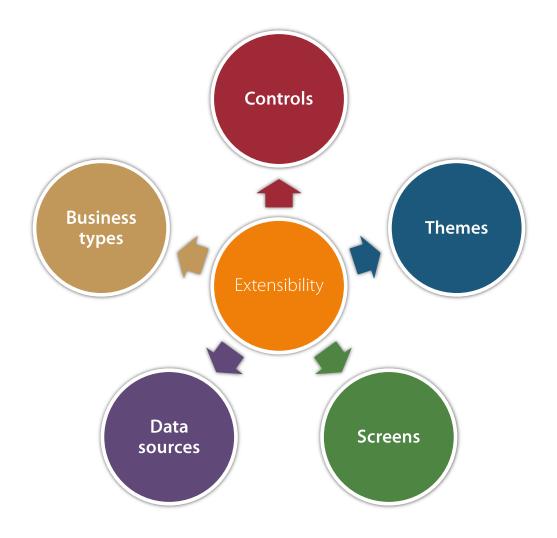
Deploying LightSwitch applications













Summary

- Simplest way to build business applications
- Uses latest technology in the Microsoft stack
- For desktop, server or cloud
- Easy enough for power users
- Powerful enough for developers

